

## **Medicine Hat Public School Division**

## Junior High/Middle School Locally Developed Course Application

School Applying: CHHS	Application: Creation: Acquiring/Renewal:	
Course Name: Strategic Board Games	Grade Level(s) of course: 8/9	
Course Type:  1.  Complementary 2.  Religious Studies 3.  Second Languag		
Application Date: May 9, 2022 Implementat	ion Date: 2021-22	
Division Office to Complete		
Board of Trustee Approval: Date of Authorization *Note: Authorization is good for 4 calendar years after Board approval.	n: Authorization expires:	
Common Description		
Course Description:		
These aren't your Grandma's games. Go beyond board games. Learn and discuss strategies, play above all, have fun! This course focuses on developing strategic thinkin learn not only the games, but how to work with ot how they play the game.	major concepts at each level (can be a single level Monopoly and Catan and explore the world of tal cooperatively and competitively against your classing skills, as well as promoting collaboration skills. Standare assessed not on whether they win or I Ubongo, Kingdomino, Mysterium and so much mo	bletop mates and udents ose, but
Course Requirements:		Y or N
Are there any required resources, equipment or fo	acilities unique to the course(s)?	
Is there any required fee?		
If yes, identify what these are:		
Course Conditions:		Y or N
Are there any risks and hazards or controversial of	and sensitive issues unique to the course(s)?	
If yes, identify what these are:		
Course Prerequisites:		Y or N
Are there any prerequisites for the course(s)?		
If yes, identify what these are:		
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Stud	lent l	N	leed	:
<b>310</b> 4			-	

Identify the student need(s) that this course sequence is intended to address and why this course is necessary to meet those need (s). Include any relevant student and parental input. For locally developed courses, the identified student need can relate to but not be met by existing provincial curriculum, thus the need for the course.

The purpose of this course is to increase socialization, collaboration, strategic thinking and logic. The goal is to expose students to variety of different games that require engagement and strategic skill building

Scope and Sequence:
Describe the essential understandings – big ideas that endure over time and are of value to self, society and the subject – for this course sequence.
The focus is on the development of logical and strategic thinking in a cooperative and engaging enviroment.
Guiding Questions and Learning Outcomes
Describe unifying concepts embedded within learning outcomes and contextualize that knowledge for deeper understanding.
How does strategic and logical thinking affect success?
How do cooperative and cooperative and collaborative actions affect enjoyment and engagement?

Learning Resource Requirements:	Y or N
Are there any required learning and teaching resources?	
If yes, identify what these are:	
Student Assessment:	Y or N
Are there any required student assessments?	
If yes, identify what these are:	